



Play Night Rules

All of our general rules still apply, but the rules on play night are stricter.

[@GameMaster923](#) is in charge. No arguing. What he says is the law on play nights.

1. Only age 21+ allowed.
2. No blood or bodily waste (urine/feces/vomit).
3. No damage beyond superficial bruises and scratches.
4. No recreational drug use.
5. No alcohol unless the event description says otherwise. If you are not clear-headed for negotiations, you don't play.
6. Nudity cannot be visible from the front of the house. Feel free to be naked in the basement, and we'll let you know whether or not we're setup to allow it on the first floor. We have towels if you want them. When it's open, you can skinny-dip in the hot tub or bring your suit. If it's not a play night, keep your clothes on as a general statement.
7. We cannot guarantee you privacy or quiet. People may be talking and moving around you while you have a scene. Everyone, please be respectful of others' scenes, but our space is not divided into discrete stations. Do NOT interrupt other scenes or aftercare.
8. Do not touch other people or their things without permission. Ask before picking up something that doesn't belong to you.
9. Consensual play only.
10. You are not owed anything by anyone, nor do you owe anything. There are no obligations to have sex or to scene with someone or even to sit next to them in the hot tub if you don't want to. If someone makes you uncomfortable or feel pressured, please alert your hosts IMMEDIATELY. We can only fix things in the moment, not days later.
11. RESPECT THE PRIVACY OF EVERYONE PRESENT. Pictures only with permission, don't share information, don't out someone, etc.

What about SEX?

If it is not a declared play night, there will be no play, no sex, nothing in the category. Skill-share events might include non-sexual activities or even nudity.

Most of our play events are sex positive. When it is allowed, please keep it in the basement. Sex means: oral, vaginal, anal, or penetrative anything. If it isn't stated ahead of time, it isn't allowed.

Negotiation

Safe, Sane, and Consensual or Risk-Aware, Consensual Kink

- Every scene/interaction requires negotiation, preferably in a group setting so that others can keep an eye out to make sure everyone is complying.
If [@GameMaster923](#) or [@FunandGames923](#) don't know the agreement, we can't enforce it.
- Don't negotiate drunk or impaired in any way. A bottom in subspace is considered impaired.
- Do not add something in that wasn't discussed beforehand. If you need to stop and renegotiate, that's fine, but please don't renegotiate limits mid-scene.
- If we don't think a scene is safe for our environment, we hold the right to say no.
- If you are watching a scene and it makes you uncomfortable, find your hosts to discuss it. We may agree with you, or we may suggest another activity for you.
- Know your own limits and needs. Just because we've vetted someone doesn't mean you don't have to do your own clear conversation.

Safewords:

- Red: Stop. Stop now, end scene, get bottom undone from any restraints. Talk about what went wrong AFTER. If you do not listen when "red" is called, you will be removed.
- Yellow: slow down, check-in, reaching a limit, fix a problem.
- Green: good to go!
- BLUE: Medical problem: get an inhaler, cut ropes, emergency. If you hear this and you aren't in a scene, please help.
- Snapping fingers (red/yellow): Sometimes, you can't use your words. Snap your fingers to signal that you NEED to speak. If you see someone snapping and the top doesn't hear it, please point it out. (Tapping fingers is different and used to check circulation.)
- Squeezing (green): Want to check-in without words? A finger pressed into a restrained bottom's hand to elicit a squeeze in response works great for a silent "green."